# SCHSL Sub-Varsity Baseball Rules Regular Season

The following rules apply to sub-varsity baseball games as directed by the South Carolina High School League (SCHSL). Sub-Varsity is defined as any game in which a varsity team is not playing (i.e., Middle School, JV, B Team, etc.) Umpires will oversee enforcing the time limit and all other rules that apply.

## **TIME LIMITS**

- 1. Seven Inning Games
  - a. After the time played reaches 2 hours no new inning will be started.
  - b. After 2-hours and 30 minutes, the time limit will be administered as a drop-dead time and the game will end once the current batter has completed his at bat.
- 2. Five Inning Games
  - a. After the time played reaches 1 hour and 30 minutes no new inning will be started.
  - b. After 2-hours, the time limit will be administered as a drop-dead time and the game will end once the current batter has completed his at bat.
- 3. If the time limit has expired, games may end in a tie; NO EXTRA INNINGS will be played.
- 4. Time Limit is a nonnegotiable rule. Teams will not be permitted to agree to forgo this "Time Limit."

### **RUN RULE**

- 1. Per SCHSL adopted rules, the game will end any time after 3 innings, or after 2 ½ innings when a team is 15 or more runs behind and has completed its turn at bat.
- 2. Per National Federation of State High School Associations (NFHS) rules, the game will end any time after 5 innings, or after 4 ½ innings when a team is 10 or more runs behind and has completed its turn at bat.

## **EXTRA HITTER**

1. Per SCHSL adopted rules, sub varsity teams are allowed an Extra Hitter (EH). This is for offense only and the player connate move to the field or have a player who was in the field move to this role.

## LINEUP CARDS

1. Lineup cards and substitutions will be tracked per SCHSL and NFHS rules.

# SCHSL AND NFHS RULES APPLY IN ALL OTHER SITUATIONS.

# Tournament Rules:

- 1. All NFHS and SCHSL rules will apply.
- 2. Teams will be seeded based on record; ties will be broken based on SCHSL tiebreaker rules.
- 3. For tournaments in which a champion will be crowned, if the time limit has expired, the game will continue until a winner is determined.